

DONYE WILSON

Waddell, AZ | +1 (623) 986-0928 | donye3d@gmail.com | donyewilson.site | ytjobs.co/talent/profile/484755

TECHNICAL SKILLS

- **Video Editing & Post-Production:** Adobe Premiere Pro, DaVinci Resolve, Adobe Creative Cloud, Audio Mixing, Color Grading, Multi-Camera Editing
- **Motion Graphics & 3D Animation:** Adobe After Effects, Blender (3D Modeling & Animation), 2D Motion Graphics, Keyframe Animation, VFX
- **Game Engines & Real-Time Media:** Unreal Engine, Godot Engine, Gameplay Capture, Video Game Trailer Editing, Cinematic Sequencing
- **Design & Production:** Graphic Design, Storyboarding, YouTube & Short-Form Video Strategy, Content Repurposing

EXPERIENCE & CONTRACT WORK

YouTube Creators & Independent Game Studios

Jan 2024 – Present

Contract Video Editor & Trailer Producer

Remote / Waddell, AZ

- Produced and edited 50+ minute long-form tutorials and game dev episodes for channels including Playable Workshop (29.8K subs), driving 168K+ views and 7.2K+ likes.
- Created commercial release trailers for indie game titles including *Alchemortis* (Firebelley Games) and *Blackout Jack* (Blargis), capturing in-engine footage and syncing dynamic pacing.
- Designed custom 2D/3D motion graphics in After Effects and Blender to visually explain complex game programming concepts (state machines, physics, character animation).
- Managed end-to-end post-production across Premiere Pro and DaVinci Resolve with rapid turnaround, earning 10/10 verified client satisfaction ratings on YTJobs.

Lunar Digital Assets

Jan 2024 – Jan 2026

Senior Video Editor & Motion Designer

Los Angeles, CA (Remote)

- Spearheaded end-to-end video marketing campaigns for enterprise and creative clients, producing high-impact motion graphic commercials, promotional assets, and brand overhauls.
- Directed short-form content pipelines across TikTok, YouTube Shorts, and Instagram Reels, optimizing pacing and visual hooks to maximize audience retention and cross-platform reach.
- Designed custom 2D/3D motion graphics, animated title sequences, and graphic overlays in After Effects and Blender to elevate brand storytelling and visual consistency.
- Streamlined post-production pipelines across Premiere Pro and DaVinci Resolve, managing color grading, audio leveling, asset organization, and high-throughput rendering.

EDUCATION & CERTIFICATIONS

Graphic Design Certification

Issued Mar 2023

Professional Design & Visual Communication Credential

Canyon View High School

Aug 2020 – May 2024

High School Diploma

Waddell, AZ